Experience

Full Sail University | Visual Designer Winter Park, FL

September 2019 - Present

- Responsible for creating visually compelling & believable designs to include into assets like floor plans, collages, facade elevations for presentations and concept design.
- Use design packages within Adobe CC to create new artwork & graphics to be printed.
- Work collaboratively with CAD artists to design and present Master Plans for future projects.
- Manage projects to order materials & communicate to contractors regarding the design process.

Freelance Artist Orlando, FL

January 2016 - Present

- Work with my clients to create digital artwork from concept to completion. Created illustrations, logos, mock ups, graphic art assets & character concepts, 3D models & sculpts.
- Utilize traditional art techniques like sketching & also the Adobe Creative Cloud & 3D Modeling programs.
- Run a small on-line storefront with original Illustrations & art for sale.

The Icebox | Print Press Operator Atlanta, GA

November 2015 - March 2019

- Setting up screen artwork for print. Ensuring quality of print throughout production.
- Leadership role of a small team to finish production & troubleshooting problems during printing.

Walt Disney World | Guest Operations Cast Member Orlando, FL

January 2015 - July 2015

- Participated in the Disney College Program.
- Assisted guests with any part of their stay by providing quality customer service while elevating the guest experience.

Software & Skills

Illustrator	Concept Art	Fine Art
Photoshop	Graphic Design	Visual Storytelling
PremierePro	Illustration	Presentation Design
Maya	3D Modeling	Project Maganement
ZBrush	Video Editing	Customer Service
InDesign	Print Making	Character Design
AutoCAD	Sketching	Photography
Microsoft Office	Social Media	Animation Principles

Education

Full Sail University Winter Park, FL

September 2013 – February 2016

Bachelors of Science | Computer Animation

Valedictorian